

An Introduction to Fuzzy Logic Controller and its Applications

Tohida Rehman

Assistant Professor, Department of Computer Science, Surendranath College (C.U), M.G Road, Kolkata, India

ABSTRACT

This paper presents the nature of fuzziness and how the fuzzy operations are performed and how fuzzy rules can incorporate the underlying knowledge to develop a fuzzy logic controller or simply a fuzzy controller. Fuzzy logic is a way to make machines more intelligent to deal with uncertain, imprecise or qualitative decision making problems like humans. This paper also provides some applications of fuzzy controller in a simple and easy to understand manner.

Keywords: Fuzzy Set, Fuzzy Logic, Linguistic Variable, Fuzzy Controller, Fuzzy Inference System

I. INTRODUCTION

Fuzzy logic could be used successfully to model situations in which people make decision in an environment that is so complex and it is very hard to develop a mathematical model [1] [2]. Based on the nature of fuzzy human thinking, Professor Lotfi A Zadeh originated the “Fuzzy set theory” in 1965 and that time it has been the subject of much controversy and debate [4]. But in recent years, it has found many applications in a variety of fields [7]. So in this paper I will try to define the basic architecture of fuzzy controller’s i.e. how fuzzy logic has been employed in handling inexact and vague information because of its ability to utilize natural language in terms of linguistic variables.

The lateral section of this paper is designed as follows 2- Fuzzy sets and fuzzy logic –the basis for fuzzy control.

II. FUZZY SETS AND FUZZY LOGIC –THE BASIS FOR FUZZY CONTROL

(a) FUZZY SETS

The characteristic function of a crisp set assigns a value of either 1 or 0 to each individual in the universe set, thereby discriminating between members and nonmembers of the crisp set under consideration. This function can be generalized such that the values assigned to the elements of the universal set fall within a specified range and indicate the membership grade of these elements in the set. Larger values denote higher degrees of set membership. Such a function is called a

membership function, and the set defined by it a fuzzy set.

The most commonly used range of values of membership functions is the unit interval [0, 1]. Each membership function maps elements of a given universal set X, which is always a crisp set, into real number in [0,1]. Two distinct notations are most commonly employed to denote membership functions [9] [10]. In one of them, the membership function of a fuzzy set A is denoted by μ_A ; that is $\mu_A: X \rightarrow [0, 1]$.

In other one, the function is denoted by A and has form:

$$A: X \rightarrow [0, 1]$$

Let us consider your family member and their ages Grandfather(80),Grandmother(75),papa(50),mama(45),uncle(40),aunty(38),brother(24),sister(10)

From the above data you can easily defined a set of male members

$$A = \{\text{Grandfather, papa, uncle, brother}\}$$

But if you want to defined a set of young members?

Then how can you define this set using the conventional set theory? Then you have to use the fuzzy set. In fuzzy logic everything is a matter of degree [10].

(B) OPERATIONS ON FUZZY SETS

As there are basic operations on crisp sets – union, intersection and complement, there are also various operations in fuzzy logic. Suppose there are two fuzzy sets A and B on the universe X for a given element x.

- i. UNION(AUB)
- ii. $\mu_{(A \cup B)}(x) = \max\{\mu_A(x), \mu_B(x)\}$

- iii. INTERSECTION(A∩B) $\mu_{(A \cap B)}(x) = \min\{\mu_A(x), \mu_B(x)\}$
- iv. COMPLEMENTATION(A') $\mu_{(A')}(x) = 1 - \mu_{(A)}(x)$
- v. EQUALITY(A=B) $\mu_{A(x)} = \mu_{B(x)}$
- vi. INCLUSION(A) $\mu_A(x) \leq \mu_B(x)$
- vii. PRODUCT (A.B) $\mu_{A.B}(x) = \mu_A(x) \cdot \mu_B(x)$
- viii. DIFFERENCE(A-B=A ∩ B') $\mu_{(A-B)}(x) = \min\{\mu_A(x), 1 - \mu_B(x)\}$

(C) FUZZY ARITHMETICS

Each linguistic variable the states of which are expressed by linguistic terms interpreted as specific fuzzy numbers is defined in terms of a base variable, the values of which are real numbers within a specific range [5] [6].

Example: Let x be a linguistic variable with the label “speed of a car”. Terms of this linguistic variable, which are fuzzy sets, could be “very slow”, “slow”, and “fast”, “very fast” from the term set.

$$T = \{\text{very slow, slow, fast, very fast}\}$$

Each term is a fuzzy variable defined on the base variable, which might be the scale from 0 to 100.

(D)FUZZY LOGIC

Fuzzy Logic (FL) is a multi-valued logic that allows intermediate values to be defined between conventional evaluations like true/false, yes/no, high/low, etc [3] [8].

Connectives: In daily conversation and mathematics, sentences are connected with the words and, or, if-then (or implies), and if and only if. These are called connectives.

Several rules: If rule base contains several rules we combine them assuming a logical **or** between rules. For example

R1: If speed of a car is **very slow** and distance is **close** then brake power is **light**

R2: If speed of a car is **fast** and distance is **very close** then brake power is **heavy**

Then the combined rule R will be $R = R1 \vee R2$

In general $R = \vee R_i$

a) Implication: The rule If speed of a car is very slow and distance is close then brake power is light is called implication, because the value of speed and distance implies the brake power in the controller.

There are two interpretations in case of fuzzy rules implication:

- 1) By Mamdani $\mu (P(x) \rightarrow Q(y)) = \min \{ \mu (P(x)), \mu (Q(y)) \}$
- 2) By Zadeh $\mu (P(x) \rightarrow Q(y)) = \max \{ \min [\mu (P(x)), \mu (Q(y))], 1 - \mu (P(x)) \}$

III. FUZZY CONTROLLER

Fuzzy controllers are special expert systems. Each employs a knowledge based, expressed in terms of relevant fuzzy inference rules, and an appropriate inference engine to solve a given control problem. A general fuzzy controller consists of four modules: a fuzzy rule base, a fuzzy inference engine and Fuzzification/Defuzzification Modules.

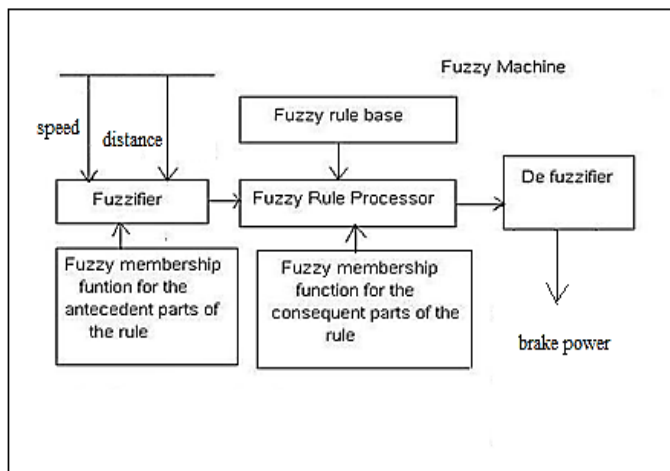


Figure 1. fuzzy controller for car driving braking system

Fuzzy Inference Mechanism/System (FIS)

If there is a system, achieving input/output mapping with the help of fuzzy logic then it is called Fuzzy Inference Mechanism/system.

Steps of a fuzzy inference system

- 1) Fuzzification of the input values
- 2) Applications of fuzzy operators on the antecedent part of fuzzy rules
- 3) Evaluation of the fuzzy rules
- 4) Aggregation of fuzzy sets across the rules i.e. combines the result of the evaluation

5) Defuzzification of the aggregate fuzzy set to obtain the crisp output values

Step 1. Fuzzification of the input values

The inputs to a FIS are a number of crisp values corresponding to some parameters. For each input we have to determine the degree to which it belongs to each appropriate fuzzy set through membership function. Every element in the universe of discourse is a member of the fuzzy set to some grade, may be even zero. The function that ties to each element x of the universe is called the membership function $\mu(x)$. There are several function for Fuzzification such as Gaussian membership function, Triangular membership function, Trapezoidal Function etc.

Step 2. Applications of fuzzy operators on the antecedent part of fuzzy rules

When the antecedent of a given rule has more than one parts we need to apply appropriate fuzzy operators (AND, OR), so that a single number representing the result of the entire antecedent is obtained. The input to fuzzy operator is two or more membership values from the fuzzified input variables and output is a single truth-value. This single truth-value is applied to the fuzzy rule to obtain the resultant fuzzy set corresponding to that rule.

Representation of fuzzy rules

In the field of artificial intelligence, there are various ways to represent knowledge. Perhaps the most common way to represent human knowledge is to form it into natural language expressions of the type.

IF premise (antecedent) THEN conclusion (consequent). This type of expression, commonly referred to as the IF-THEN rule based form. It typically expresses an inference such that if we know a fact (premise or antecedent) then we can infer or derive, another fact called a conclusion (consequent).

a) Single antecedent

R: IF Pressure is High THEN Volume is Low.
The above rule contains two linguistic variables such as Pressure and volume. High and Low are defined as the linguistic values of the corresponding linguistic variables.

The above rule can write by using the following predicate logic statement as given below

$$\text{High (P)} \rightarrow \text{Low (V)}$$

High (P) means “Pressure is High”

Low (V) means, “Volume is Low”

The above statement can be looked upon as a fuzzy relation between two fuzzy sets High and Low and that can be written as:

$$R(x, y) = \mu_R(\text{High}(x) \rightarrow \text{Low}(y))$$

b) Multiple conjunctive antecedent

R: IF x is A^1 and A^2 and A^3 and A^4 and A^L THEN y is B^s

Assume a new fuzzy subset A^s for the multiple conjunctive antecedent part of the above rule.

$$A^s = A^1 \cap A^2 \cap A^3 \cap A^4 \cap \dots \cap A^L \dots \dots \dots (1)$$

Then the compound rule may be written as: IF A^s THEN B^s

There are two way to find out the membership values of the equation (1)

$$(1) \mu_{A^s}(x) = \min \{ \mu_{A^1}(x), \mu_{A^2}(x), \mu_{A^3}(x), \dots, \mu_{A^L}(x) \}$$

$$(2) \mu_{A^s}(x) = \mu_{A^1}(x) * \mu_{A^2}(x) * \mu_{A^3}(x) \dots * \mu_{A^L}(x)$$

c) Multiple disjunctive antecedent

R: IF x is A^1 or A^2 or A^3 or A^4 or A^L THEN y is B^s

Assume a new fuzzy subset A^s for the multiple disjunctive antecedent part of the above rule.

$$A^s = A^1 \vee A^2 \vee A^3 \vee A^4 \dots \vee A^L \dots \dots \dots (2)$$

Then the compound rule may be written as: IF A^s THEN B^s

The membership values of the equation (2) can be find out by using the following method that is given below:-

$$\mu_{A^s}(x) = \max \{ \mu_{A^1}(x), \mu_{A^2}(x), \mu_{A^3}(x), \dots, \mu_{A^L}(x) \}$$

Step 3. Evaluation of the fuzzy rules

Fuzzy rules are evaluated by employing an implication process. Then the input to the implication process is the number provided by the antecedent and its output is a fuzzy set.

Step 4. Aggregation of fuzzy sets across the rules

Therefore, the individual fuzzy sets obtained by evaluating rules must be combined in some manner into a single resultant fuzzy set. This aggregation process takes the truncated membership profile returned by the

implication process as its input and produces one fuzzy set for each output variable as the output.

Step 5. Defuzzification of the aggregate fuzzy set to obtain the crisp output values

Defuzzification is a process of converting the aggregate output sets into one crisp number for each output variable this is the last step in fuzzy inference variable. The final desired output for each variable is generally a single number. Since the aggregate of the number of fuzzy sets is itself, a fuzzy set. There are several Defuzzification methods, such as - Centroid method, Centre of sum method (COS), Min of maximum method (LOM) etc.

a) Centroid method

Defuzzified value is computed as the Centroid of the whole area. If the total area under the aggregate output is partitioned into disjoint segments into $A_1, A_2, A_3 \dots A_k$ and corresponding centroids are $C_1, C_2, C_3, \dots, C_k$, then the centroid of the whole area is obtained by,

$$x = \frac{\sum_{i=1}^k A_i * C_i}{\sum_{i=1}^k A_i}$$

Fuzzy logic algorithm:

- 1 Define linguistic variables and terms
- 2 Construct the membership function
- 3 Construct rule base
- 4 Convert crisp data to fuzzy values using the membership function
- 5 Evaluate rule in the rule base
- 6 Combine the result of each rule
- 7 Convert output data to non fuzzy values

IV. EXAMPLE OF A FUZZY CONTROLLER

Consider the case of driving a car, here speed of the car and the distance is the input of fuzzy controller and brake power is the output. Term values are Speed of the car {slow, medium, fast, and very fast} and distance {very near, near, far, very far} and brake power {very light, light, heavy, very heavy}

Choose any type of fuzzy membership function and scale of range of each linguistic variable

To define the Rule base use heuristic knowledge such as

1. If (speed is slow) and (distance is verynear) then (braking_power is light)
2. If (speed is slow) and (distance is near) then (braking_power is light)
3. If (speed is slow) and (distance is far) then (braking_power is verylight)
4. If (speed is slow) and (distance is very_far) then (braking_power is verylight)
5. If (speed is medium) and (distance is verynear) then (braking_power is heavy)

V. EXAMPLE OF A FUZZY CONTROLLER

Consider the case of driving a car, here speed of the car and the distance is the input of fuzzy controller and brake power is the output. Term values are Speed of the car {slow, medium, fast, and very fast} and distance {very near, near, far, very far} and brake power {very light, light, heavy, very heavy} Choose any type of fuzzy membership function and scale of range of each linguistic variable

To define the Rule base use heuristic knowledge such as

1. If (speed is slow) and (distance is verynear) then (braking_power is light)
2. If (speed is slow) and (distance is near) then (braking_power is light)
3. If (speed is slow) and (distance is far) then (braking_power is verylight)
4. If (speed is slow) and (distance is very_far) then (braking_power is verylight)
5. If (speed is medium) and (distance is verynear) then (braking_power is heavy)

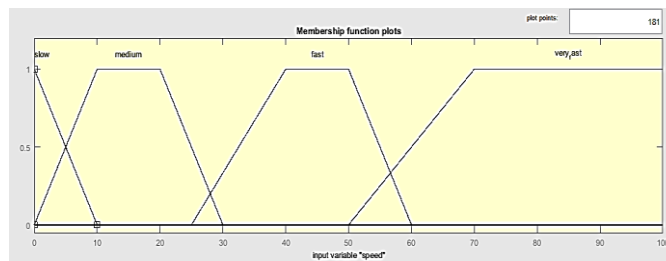


Figure 2. Membership function for input variables speed
I have designed this FIS in the Matlab. At first I choose no of input then design the membership function for each of the input as well as for output variable using

triangular and trapezoidal membership function and selecting the scale of range as [0,100]

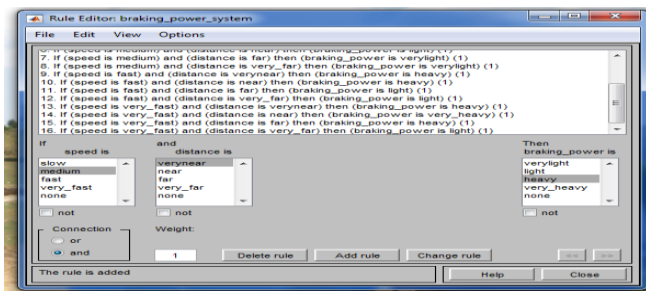


Figure 3. Rule editor defined 16 rules

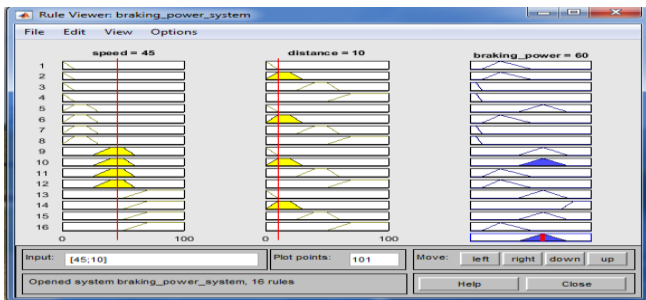


Figure 4. Rule Viewer defined result

VI. APPLICATION OF FUZZY LOGIC

The applications of fuzzy technologies fall mainly into two categories

The first category consist of these fuzzy control applications, which are often rather simple but very efficient fuzzy rule-based systems, such as auto focusing systems in cameras, washing machines, automobile transmissions, subway control, or even handwriting recognition. In these applications, fuzzy logic is used as a powerful knowledge representation technique that allows to hide unessential details and to handle uncertain data. However, their efficiency depends also heavily on the use of sensors and effectors, thus their success should really be explained by the interaction of these various parts.

The second category consists of those much more complex systems that aim at supporting or even replacing a human expert. Such applications are exemplified by medical diagnosis systems, securities funds and portfolio selection systems, traffic control systems, fuzzy expert systems, and fuzzy scheduling systems. In this category, there are still many problems that remain to be addressed, and there is an equally

pressing need for a better understanding of how to deal with knowledge-based systems in which knowledge is both uncertain and imprecise.

VII. FUTURE SCOPE

First of all this research can be used further as an automatic car driving system. Secondly more number of input parameters can be added to evaluate more accurate result.

VIII. CONCLUSION

Fuzzy Logic provides a completely different, unorthodox way to approach a control problem. This method focuses on what the system should do rather than trying to understand how it works. It uses an imprecise but very descriptive language to deal with input data more like a human operator. Fuzzy logic represents hence a valuable tool which can lead to innovation in research and industrialization with applications to the area of materials and processing technologies.

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