

# Credit Card Fraud Detection Using Machine Learning

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## ABSTRACT

Credit card fraud is a serious problem in financial services. Billions of dollars are lost due to credit card fraud every year. There is a lack of research studies on analyzing real-world credit card data owing to confidentiality issues. In this paper, machine learning algorithms are used to detect credit card fraud. Standard models are firstly used. Then, hybrid methods which use AdaBoost and majority voting methods are applied. To evaluate the model efficacy, a publicly available credit card data set is used. Then, a real-world credit card data set from a financial institution is analyzed. In addition, noise is added to the data samples to further assess the robustness of the algorithms. The experimental results positively indicate that the majority voting method achieves good accuracy rates in detecting fraud cases in credit cards.

**Keywords :** Data Security, Credit card fraud detection, Network Security

## I. INTRODUCTION

### 1.1 Objective

Fraud is a wrongful or criminal deception aimed to bring financial or personal gain. In avoiding loss from fraud, two mechanisms can be used: fraud prevention and fraud detection. Fraud prevention is a proactive method, where it stops fraud from happening in the first place. On the other hand, fraud detection is needed when a fraudulent transaction is attempted by a fraudster.

### 1.2 Over View

Credit card fraud is concerned with the illegal use of credit card information for purchases. Credit card transactions can be accomplished either physically or digitally. In physical transactions, the credit card is

involved during the transactions. In digital transactions, this can happen over the telephone or the internet. Cardholders typically provide the card number, expiry date, and card verification number through telephone or website.

## II. RELATED WORKS

### 2.1 A cost-sensitive decision tree approach for fraud detection

With the developments in the information technology, fraud is spreading all over the world, resulting in huge financial losses. Though fraud prevention mechanisms such as CHIP&PIN are developed for credit card systems, these mechanisms do not prevent the most common fraud types such as

fraudulent credit card usages over virtual POS (Point Of Sale) terminals or mail orders so called online credit card fraud. As a result, fraud detection becomes the essential tool and probably the best way to stop such fraud types. In this study, a new cost-sensitive decision tree approach which minimizes the sum of misclassification costs while selecting the splitting attribute at each non-terminal node is developed and the performance of this approach is compared with the well-known traditional classification models on a real world credit card data set. In this approach, misclassification costs are taken as varying. The results show that this cost-sensitive decision tree algorithm outperforms the existing well-known methods on the given problem set with respect to the well-known performance metrics such as accuracy and true positive rate, but also a newly defined cost-sensitive metric specific to credit card fraud detection domain. Accordingly, financial losses due to fraudulent transactions can be decreased more by the implementation of this approach in fraud detection systems.

## **2.2 A survey of machine-learning and nature-inspired based credit card fraud detection techniques**

Credit card is one of the popular modes of payment for electronic transactions in many developed and developing countries. Invention of credit cards has made online transactions seamless, easier, comfortable and convenient. However, it has also provided new fraud opportunities for criminals, and in turn, increased fraud rate. The global impact of credit card fraud is alarming, millions of US dollars have been lost by many companies and individuals. Furthermore, cybercriminals are innovating sophisticated techniques on a regular basis, hence, there is an urgent task to develop improved and dynamic techniques capable of adapting to rapidly evolving fraudulent patterns. Achieving this task is very challenging, primarily due to the dynamic nature of fraud and also due to lack of dataset for

researchers. This paper presents a review of improved credit card fraud detection techniques. Precisely, this paper focused on recent Machine Learning based and Nature Inspired based credit card fraud detection techniques proposed in literature. This paper provides a picture of recent trend in credit card fraud detection. Moreover, this review outlines some limitations and contributions of existing credit card fraud detection techniques, it also provides necessary background information for researchers in this domain. Additionally, this review serves as a guide and stepping stone for financial institutions and individuals seeking for new and effective credit card fraud detection techniques.

## **2.3 Credit Card Fraud Detection Using Hidden Markov Model**

Due to a rapid advancement in the electronic commerce technology, the use of credit cards has dramatically increased. As credit card becomes the most popular mode of payment for both online as well as regular purchase, cases of fraud associated with it are also rising. In this paper, we model the sequence of operations in credit card transaction processing using a hidden Markov model (HMM) and show how it can be used for the detection of frauds. An HMM is initially trained with the normal behavior of a cardholder. If an incoming credit card transaction is not accepted by the trained HMM with sufficiently high probability, it is considered to be fraudulent. At the same time, we try to ensure that genuine transactions are not rejected. We present detailed experimental results to show the effectiveness of our approach and compare it with other techniques available in the literature.

## **2.4 Real Time Credit Card Fraud Detection using Computational Intelligence**

Online banking and e-commerce have been experiencing rapid growth over the past few years and show tremendous promise of growth even in the future. This has made it easier for fraudsters to

indulge in new and abstruse ways of committing credit card fraud over the Internet. This paper focuses on real-time fraud detection and presents a new and innovative approach in understanding spending patterns to decipher potential fraud cases. It makes use of Self Organization Map to decipher, filter and analyze customer behavior for detection of fraud.

### **2.5 Data mining for credit card fraud: A comparative study**

Credit card fraud is a serious and growing problem. While predictive models for credit card fraud detection are in active use in practice, reported studies on the use of data mining approaches for credit card fraud detection are relatively few, possibly due to the lack of available data for research. This paper evaluates two advanced data mining approaches, support vector machines and random forests, together with the well-known logistic regression, as part of an attempt to better detect (and thus control and prosecute) credit card fraud. The study is based on real-life data of transactions from an international credit card operation.

### **2.6 A novel model for credit card fraud detection using Artificial Immune Systems**

The amount of online transactions is growing these days to a large number. A big portion of these transactions contains credit card transactions. The growth of online fraud, on the other hand, is notable, which is generally a result of ease of access to edge technology for everyone. There has been research done on many models and methods for credit card fraud prevention and detection.

Artificial Immune Systems is one of them. However, organizations need accuracy along with speed in the fraud detection systems, which is not completely gained yet. In this paper we address credit card fraud detection using Artificial Immune Systems (AIS), and

introduce a new model called AIS-based Fraud Detection Model (AFDM). We will use an immune system inspired algorithm (AIRS) and improve it for fraud detection. We increase the accuracy up to 25%, reduce the cost up to 85%, and decrease system response time up to 40% compared to the base algorithm.

## **III. EXISTING SYSTEM**

With the rise of e-commerce in the past decade, the use of credit cards has increased dramatically. The number of credit card transactions in 2011 in Malaysia were at about 320 million, and increased in 2015 to about 360 million. Along with the rise of credit card usage, the number of fraud cases have been constantly increased. While numerous authorization techniques have been in place, credit card fraud cases have not hindered effectively. Fraudsters favour the internet as their identity and location are hidden. The rise in credit card fraud has a big impact on the financial industry. The global credit card fraud in 2015 reached to a staggering USD \$21.84 billion.

## **IV. PROPOSED SYSTEM**

Association rules are utilized for extracting behavior patterns for credit card fraud cases. The data set focused on retail companies in Chile. Data samples were defuzzied and processed using the Fuzzy Query 2+ data mining tool. The resulting output reduced excessive number of rules, which simplified the task of fraud analysts. To improve the detection of credit card fraud cases, a solution was proposed. A data set from a Turkish bank was used. Each transaction was rated as fraudulent or otherwise. The misclassification rates were reduced by using the Genetic Algorithm (GA) and scatter search. The

proposed method doubled the performance, as compared with previous results

## V. SYSTEM IMPLEMENTATION

The purpose of testing is to discover errors. Testing is the process of trying to discover every conceivable fault or weakness in a work product. It provides a way to check the functionality of components, sub assemblies, assemblies and/or a finished product. It is the process of exercising software with the intent of ensuring that the Software system meets its requirements and user expectations and does not fail in an unacceptable manner. There are various types of test. Each test type addresses a specific testing requirement.

### 5.1 Types of tests

#### • Unit testing

Unit testing involves the design of test cases that validate that the internal program logic is functioning properly, and that program inputs produce valid outputs. All decision branches and internal code flow should be validated. It is the testing of individual software units of the application. It is done after the completion of an individual unit before integration. This is a structural testing, that relies on knowledge of its construction and is invasive. Unit tests perform basic tests at component level and test a specific business process, application, and/or system configuration. Unit tests ensure that each unique path of a business process performs accurately to the documented specifications and contains clearly defined inputs and expected results.

#### • Integration testing

Integration tests are designed to test integrated software components to determine if they actually run as one program. Testing is event driven and is more concerned with the basic outcome of screens or fields. Integration tests demonstrate that although the components were individually satisfactory, as shown

by successfully unit testing, the combination of components is correct and consistent. Integration testing is specifically aimed at exposing the problems that arise from the combination of components

#### • Functional test

Functional tests provide systematic demonstrations that functions tested are available as specified by the business and technical requirements, system documentation, and user manuals.

Organization and preparation of functional tests is focused on requirements, key functions, or special test cases. In addition, systematic coverage pertaining to identify Business process flows; data fields, predefined processes, and successive processes must be considered for testing. Before functional testing is complete, additional tests are identified and the effective value of current tests is determined.

#### • System Test

System testing ensures that the entire integrated software system meets requirements. It tests a configuration to ensure known and predictable results. An example of system testing is the configuration oriented system integration test. System testing is based on process descriptions and flows, emphasizing pre-driven process links and integration points.

#### • White Box Testing

White Box Testing is a testing in which in which the software tester has knowledge of the inner workings, structure and language of the software, or at least its purpose. It is used to test areas that cannot be reached from a black box level.

#### • Black Box Testing

Black Box Testing is testing the software without any knowledge of the inner workings, structure or language of the module being tested. Black box tests, as most other kinds of tests, must be written from a definitive source document, such as specification or

requirements document, such as specification or requirements document. It is a testing in which the software under test is treated, as a black box. You cannot “see” into it. The test provides inputs and responds to outputs without considering how the software works.

## **VI. ADVANTAGE AND DISADVANTAGE**

### **6.1 Advantage**

They are evaluated using both benchmark and real-world credit card data sets. In addition, the AdaBoost and majority voting methods are applied for forming hybrid models. To further evaluate the robustness and reliability of the models, noise is added to the real-world data set. The key contribution of this paper is the evaluation of a variety of machine learning models with a real-world credit card data set for fraud detection. While other researchers have used various methods on publicly available data sets, the data set used in this paper are extracted from actual credit card transaction information over three months.

### **6.2 Disadvantage**

Credit card fraud is concerned with the illegal use of credit card information for purchases. Credit card transactions can be accomplished either physically or digitally. In physical transactions, the credit card is involved during the transactions. In digital transactions, this can happen over the telephone or the internet. Cardholders typically provide the card number, expiry date, and card verification number through telephone or website.

## **VII. CONCLUSION AND FUTURE SCOPE**

### **Conclusion**

A study on credit card fraud detection using machine learning algorithms has been presented in this paper.

A number of standard models which include NB, SVM, and DL have been used in the empirical evaluation. A publicly available credit card data set has been used for evaluation using individual (standard) models and hybrid models using AdaBoost and majority voting combination methods. The MCC metric has been adopted as a performance measure, as it takes into account the true and false positive and negative predicted outcomes. The best MCC score is 0.823, achieved using majority voting. A real credit card data set from a financial institution has also been used for evaluation. The same individual and hybrid models have been employed. A perfect MCC score of 1 has been achieved using AdaBoost and majority voting methods. To further evaluate the hybrid models, noise from 10% to 30% has been added into the data samples. The majority voting method has yielded the best MCC score of 0.942 for 30% noise added to the data set. This shows that the majority voting method is stable in performance in the presence of noise.

### **Future Scope**

For future work, the methods studied in this paper will be extended to online learning models. In addition, other online learning models will be investigated. The use of online learning will enable rapid detection of fraud cases, potentially in real-time. This in turn will help detect and prevent fraudulent transactions before they take place, which will reduce the number of losses incurred every day in the financial sector.

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