

## Object Detection And Recognition Using Tensorflow

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### ABSTRACT

Creating the accurate machine learning models capable of localizing and identifying multiple objects in a single image remain a core challenge in computer vision. The TensorFlow Object Detection API is open source framework built on top of TensorFlow that makes it is easy to construct, train and deploy object detection models. Efficient and accurate objects detection has been an important topic in the advancement in computer vision systems with the advent of deep learning techniques, the accuracy for object detection has increased drastically, the paper aims to incorporate state of the-art technique for object detection with the goal of achieving high accuracy with a real-time performance. major challenge in many of the object detection systems is the dependence on other computer vision techniques for helping the deep learning-based approaches, which leads to slow and non-optimal performance in this paper we use completely deep learning-based approach to solve the problem of object detection in an end-to-end fashion. The network is train on the most challenging publicly available dataset (PASCAL VOC), on which the object detection challenge is conducted annually. The resulting system is fast and accurate, thus adding those applications which require object detection.

The aim of this study is to explore the modern open source-based solutions for object detection in sports: in this case for detecting football players. The model is tested as a dataset consisting of images extract from video footage of two football Matches Following hypotheses were examine:

- 1) Pre trained model will not work on data without fine tuning.
- 2) Fine tuned model will work reasonably well on given data.
- 3) Fine tuned model will have problem with occlusion and player pictures against the rear wall.
- 4) Using more variable training data will improve the results on new images.

**Keywords :** Machine learning, Object detection, TensorFlow Object Detection API SSD model.

### I. INTRODUCTION

This For a few decades computer scientists and engineers have attached cameras and simplistic image interpretation methods to a computer (robot) in order to impart vision to the machine. A lot of interest has been shows towards object recognition,

objectdetection, object categorization etc. Simply speaking object recognition deals with training the computer to identity a particular object from various perspectives in various lighting conditions and with various backgrounds object detection deals with identifying the presence of various individual objects in an image: and object categorization deals with

recognizing objects belonging to various categories. For example, an object is a coffee machine (object recognition) it may be trained to detect a coffee machine in the kitchen (object detection) and it may be trained to identify cups of various types and forms into a common category called cups. Despite the simplistic definition mentioned above, lines separating the three skills above are very blurry and the problems often intermingle in terms of the challenge as well as the solution approach. Further, it is evident that for practical purposes, a good combination of all the three skills is essential. The goal of object detection is to detect all instances of objects from known classes, such as people, cars, or faces in an image. Typically, only a small number of instances of the object are present in the image, but there is a very large number of possible locations and scales at which they can occur and that need to somehow be explored.

### I. What is object detection?

Object detection involves detecting instances of objects from a particular class in an image. Given an image or a video stream, an object detection model can identify which of a known set of objects might be present and provide information about their positions within the image. An object detection model is trained to detect the presence and location of multiple classes of objects. For example, a model might be trained with images that contain various pieces of fruit, along with a label that specifies the class of fruit they represent (an apple, a banana, or a strawberry), and data specifying where each object appears in the image.

### II. PROBLEM STATEMENT

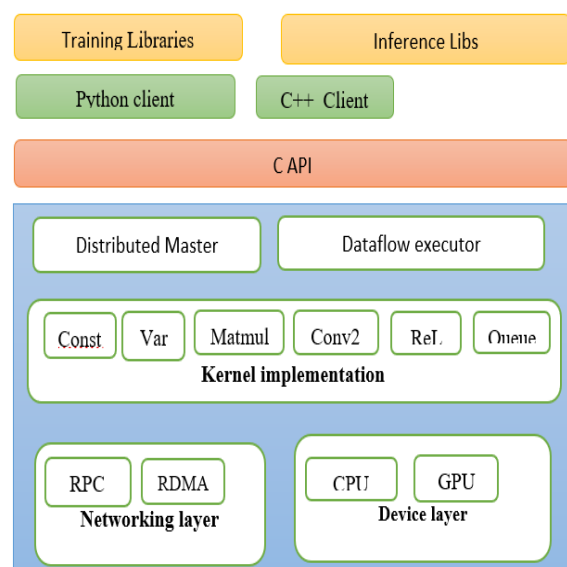
Many problems in computer vision were saturating on their accuracy before a decade. However, with the rise of deep learning techniques, the accuracy of these problems improved drastically. One of the major problems was that of image classification, which is

defined as predicting the class of the images. A slightly complicated problem is that of image localization, where the image contains a single object and the system should predict the class and location of the object in the image (a bounding box around the object). The more complicated problem, of object detection, involves both classification and localization. In this case, the input to the system will be an image and the output will be a bounding box corresponding to all the objects in the image, with the class of object in each box.

## III. SYSTEM DESIGN

### RELATED WORK

There has been a lot of work in the object detection using traditional computer vision techniques (sliding windows, deformable part models). However, they lack the accuracy of deep learning-based techniques. Among the deep learning-based techniques, two broad classes of methods are prevalent: two-stage detection (RCNN (1), Fast RCNN (2), Faster RCNN (3)) and unified detection (YOLO (4), SSD (5)). The major concepts involved in these techniques have been explained



**Fig1.** General Architecture of TENSORFLOW

## I. WORKING OF TENSORFLOW API:

The TensorFlow runtime is a cross-platform library Fig1 illustrates its general architecture, AC API separates user level code in different languages from the core runtime.

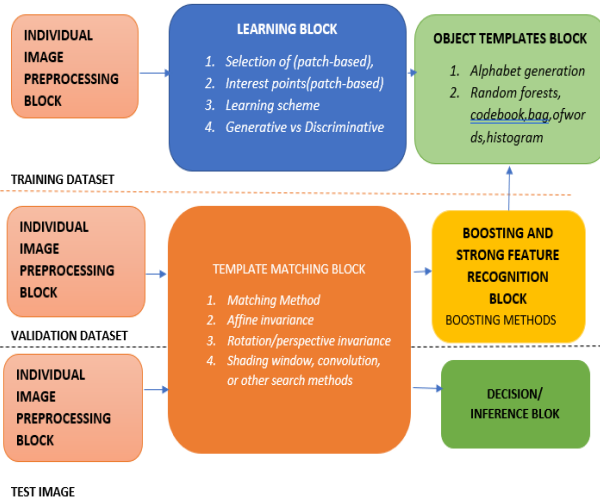


Fig 2. Basic block diagram of a typical object detection / recognition system

## WORKING OF OBJECT DETECTION USING TENSORFLOW:

### 1)STEP 1: Importing Required Packages

```
import numpy as np
import os
import six.moves.urllib as urllib
import sys
import tarfile
import tensorflow as tf
import zipfile
from distutils.version import StrictVersion
from collections import defaultdict
from io import StringIO
from matplotlib import pyplot as plt
from PIL import Image
sys.path.append(".")
from object_detection.utils import ops as utils_ops
if StrictVersion(tf.__version__) < StrictVersion('1.12.0'):
    raise ImportError("Please upgrade your TensorFlow installation to v1.12.*.")
```

### 2)STEP 2: Setting Up the Env

```
%matplotlib inline
```

### 3)STEP 3: Object detection imports

Here are the imports from the object detection module. from utils import visualization\_utils as visutil

## IV. APPLICATIONS

### 1. Video Surveillance

Surveillance is the monitoring of behavior activities, or the changing information for the purpose of influencing managing directing protecting people. This can include observation from a distance by means of electronic equipment (like closed circuit television cameras (CCTV)) or interception of electronically transmitted information (like internet traffic or phone calls). It can also include simple no or relatively low technology method such as human intelligence agent and postal interception.

### 2. Pedestrian detection

It is an essential and significant task in any intelligent video surveillance system is provide fundamental information for semantic understanding of the video footages. 'Fleuret et al' suggested a method for integrating multiple calibrated cameras for detecting multiple pedestrians. In this approach. The ground place is partitioned into uniform, non-overlapping grid cells typically with the size of 25 by 25(cm). The detector produce a Probability Occupancy Map(POM), it provide an estimation of the probability of each grid cell to be occupied by a person.

### 3. Anomaly detection

In data mining, anomaly detection (also outlier detection) is the identification of rare items, events or observations which is suspicions by differing significantly from the majority of the data. Typically. the anomalous item will translates to some kind of problem such as bank fraud, a structural defect medical problems or errors in a next Anomalies are also referred to as outliers, novelties, noise, deviations and exceptions

Three broad categories of the anomaly detection technique exists

1. Unsupervised anomaly detection
2. Supervised anomaly detection
3. Semi-supervised anomaly detection

#### 4. Self-Driving cars

A self-driving car, also known as a robot car, autonomous car or driverless car, is a vehicle that is capable of sensing its environment and moving with little or no human input. Autonomous cars combine a variety of sensors to perceive their surrounding.

#### 5. Face detection

It is a computer technology being used in a variety of application that identifies human faces in digital images. Face detection also refer to psychological process by which human locates and attend to faces in a visual scene. Face detection can be regarded a specific case of object-class detection. It is analogous to image detection in which Image of a person is matched bit by bit Image matches with the image stores in database. Any facial feature changes in the database will invalidate the matching process Face detection is used in biometrics, open as a part of (or together with) a facial recognition system. It is also use in video surveillance, human computer interfaces and images database management.

### V. FUTURE SCOPE

Although the visual tracking algorithm proposed here is robust in many of the conditions, it can be made more robust by eliminating some of the limitations as listed below

- In the Single Visual tracking, the size of the template remains fixed for tracking. If the size of the object reduces with the time, the background becomes more dominant than the object being tracked. In this case the object may not be track.

- Fully occluded object cannot be track and consider as a new object in the next frame.
- Foreground object extraction depends on the binary segmentation which is carried out by applying threshold techniques So blob extraction and tracking depends on the threshold value.
- Splitting and merging cannot be handled very well in all conditions using the single camera due to the loss of information of a 3D object projection in 3D images,
- For Night time visual tracking, night vision mode should be available as inbuilt feature in the CCTV camera.

To make the system fully automatic and also to overcome the above limitation. in future, multi view tracking can be implemented using multiple cameras. Multi view tracking has the obvious advantage over single view tracking because of wide coverage with different viewing angles for the objects to be tracked.

### VI. CONCLUSION

An accurate and efficient object detection system has been developed which achieve comparable metrics with the existing state of the art system. This paper uses the recent technique in the field of computer vision and deep learning. Custom dataset was created using labeling and the evaluation was consistent. This can be use in realtime applications which require object detection for preprocessing in their pipeline. An important scope would be to train the system on a video sequence for usage in tracking application. Addition of a temporally consistent network would enable us smooth detection and more optimal than per frame detection.

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